Digital Technology and Culture 375

Language, Texts and Technology

Washington State University, spring 2009

Assignments due for: March 4, 2009

http://wsultt.blogspot.com/

Acci	gnm	ents:

[] Audio story DUE (50 points – 25 points for your team's audio story, 25 points from peer evaluations).

EMAIL MP3 file to: brett@brettoppegaard.com by 9 a.m. Wednesday, March 4.

How to earn the audio story points (25 points)

- Quality of production -- In creative, thoughtful and coherent ways, your group has remediated a story or anecdote from an original text (published before 1923 or otherwise without copyright restrictions) and put it into a functional digital audio form, mp3, lasting a minimum of five minutes and a maximum of 15 minutes that can be posted to the classroom blog, wsultt.blogspot.com. (10 points)
- Quality of artistry -- Character voices include the appropriate dialect and inflections of the role and lines. They sound believable. Foley effects are blended into the telling of the story, highlighting dramatic moments and providing ambient aural texture. Music fits the theme and feel of the piece. (10 points).
- **Quality of adaptation** -- The recording uses the strengths of the medium to make the story sound to the listener like it is happening right at that moment. It other words, this story is not just being dryly recounted or read like from a news reel. Remediation issues are handled deftly. **(5 points).**
- Director leads the team (and presents the piece to the rest of the class): 5 extra credit points

Some suggested roles for the composition of the team:

Director (XC) – Coordinator of the project and of the team's efforts; in charge of overall quality control and making sure your team earns full points for this assignment; avoids copyright violations outside classroom fair use.

Adapter – Oversees the line-by-line adaptation of the text, focused on bringing the strengths of audio to this story.

Character actor – Performs a key part and orchestrates the rest of the human voice work on the project.

Foley artist – In charge of creating all of the background and special effects in the piece, plus the ambient environment.

Music editor – In charge of all musical interludes as well as the opening and closing themes; avoids copyright violations outside of classroom fair use.

Reading:

Writing machines, pp. 4-45.